

Information



A stated member of the Humacti Sect can take the title of Priest.

- Eminent High Priest: Cirith (Human)

Background

This sect believes that the greatest threat is Undead and they follow the example of the great Hero and Avatar of the Good Sphere, Humact. Their lives are dedicated to wiping out undead and those that create them and are thus opposed to the creations and use of the Sphere of Necromancy. A Humacti is expected to do all within his ability to destroy any undead that are encountered. If it is beyond his ability then he is expected to do all he can to thwart it and to protect any Valley members present from it. The Humacti Sect is well organised but not very strict with regard to regulations.

Notable Guildmembers

- Sir Loren De Hal - Former Guild Head
- Montezuma - Member of the Vanguard
- Cirith - Leader in the Quest for the Ritual of Ashes and member of the Sacred Swords

Requirements to Join

Whilst the Humacti Sect believes completely in the destruction of Undead and - wherever possible - Necromancers, they strongly support the Valley. They therefore expect all members of the Sect to show a modicum of self restraint and not allow their hatred of undead to unduly endanger their group.

Guild Skills

These skills are available to Guildmembers at normal use of character points but do not require specific expenditure of Status.

- [Discern Disease](#)
- [Discern Spiritual Influence](#)
- [Discern Paralysis](#)
- [Connection with 2nd Sphere](#)
- [Cast from 2nd Sphere Ranks 1 - 5](#)
- [Write Lay Power Invocation Scrolls](#)

Status Skills Ranks 20 - 63

These skills are available to all Guildmembers at normal use of character points and the expenditure of one point of status.

- [Make Talisman](#)
- [Learn Invocations Rank 1 - 8](#)
- [Write Ritual Power Invocation Scroll](#)
- [Discern Alchemical Potion](#)
- [Discern Alchemical Potion Mastery](#)
- [Enhanced Discern Alchemical Potion Mastery](#)

Note that the spending of one status point allows your character to learn all of the Discern Potions skills. Character points must still be spent on them however.

More information on the [casting of Ritual Power](#) .

Status Skills Ranks 64 - 127

These skills are available to all Guildmembers with more than 640 points at normal use of character points and the expenditure of one point of status.

- [High Priest in Primary Sphere](#)
- [Learn Rank 9 Invocations](#)
- [Priest in 2nd Sphere](#)
- [Write Cosmic Power Invocation Scrolls Rank 9](#)
- [Field Medicine](#)
- [Improved Empowering](#)
- [Improved Ensorcelling](#)

More information on the [casting of Cosmic Power](#) .

Status Skills Ranks 128+

These skills are available to all Guildmembers with more than 1280 points at normal use of character points and the expenditure of one point of status.

- [Learn Rank 10 Invocations](#)
- [Write Cosmic Power Invocation Scrolls Rank 10](#)