

Selecting an Event

The details of each of our larp events are publicised on this website, and will also be e-mailed to you during regular updates by HQ admin. If you have any questions about any of the events or wish further details then you should contact HQ admin by e-mail at markst@blueyonder.co.uk.

Book In Advance

When you have decided which event you wish to attend you should make a booking using the booking facility on the website. This will also give you the option of payment (either in full or a £50 deposit). If you are paying by cheque then you will need to make your booking by contacting HQ admin at markst@blueyonder.co.uk and forward your cheque as detailed in the [payment options](#).

. If you experience any difficulty in using the booking facilities, or are unable to access a website then you should contact HQ admin by e-mail.

There are limited spaces on each larp event and booking is accepted on a first-come, first-served basis (provided that a deposit is received). We recommend that you book early to avoid disappointment. If the event is full and you are unable to book on it then you should contact HQ admin who will place you as a reserve.

If an Event is Full

If you the event you want to attend becomes full before you've booked, then you'll be placed as a reserve. We recommend you still attend the event as a monster and bring your character kit, just in case there are late cancellations.

It should be stressed that we believe it is unlikely that you will be unable to attend an event of your choice, provided you have booked sufficiently in advance.

Partial Attendance

It is sometimes possible to play only part of an event if you are unable to get enough time off to attend the whole event, for example only attending the last forty hours.

Paying for and Cancelling Adventures

How to Book

Last Updated Wednesday, 16 February 2022 08:33

Once you have booked onto an adventure you must either pay a 50% deposit or set up a standing order to cover the whole cost of the event. Full payment of the event is 8 weeks in advance of the event.

In the unfortunate situation that you have to cancel an event we will still have to charge you the full amount unless you have given us at least 3 months notice in which case we will charge you a 50% cancellation charge. Alternatively as you have paid for this place you may give it to another player, not already booked onto the same event, and it is up to you and them how much, if anything, they pay you for this.

We do not like having to do this however filling adventure spaces is the hardest task we have here at Heroquest and we do not have the manpower needed to refill cancelled spaces.

Going on a Heroquest event is the same as booking a holiday and if you get UK holiday insurance, which is relatively cheap, you can claim any lost payments back and we will gladly issue you with the necessary receipt to allow you to do this.

[>](#)